# S c o t t   G i l b e r t s o n

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## Skills

- CSS (Sass/LESS), HTML, JavaScript (jQuery, vanilla, Node, etc)
- Familiarity with emerging web standards - Flexbox, Picture element, CSS 4, etc
- Experience building responsive websites that target the widest-possible range of mobile devices using mobile-first/progressive enhancement approaches.

- W3C Web standards and accessibility, microformats, microdata
- Software: Adobe Suite, Git/GitHub, Vim, emacs, common command line tools, Node
- Programming: Python (Django), Ruby, PHP, SQL (specializing in PostGIS databases), running Linux servers

## Work Experience

### Founder, LongHandPixels Press                                September 2013 – Present
*Front-End Developer/Python Frameworks/Database Management*
http://longhandpixels.net/
Founded an ebook publishing company and launched my first book, *Build a Better Web with Responsive Web Design*. The book covers responsive design, mobile-first web development, progressive enhancement and how modern tools like Sass, Grunt, Node, Chrome dev tools and more can speed up workflows. Also launched a second book on using the W3C Flexible Box Module specification to simplify responsive designs. For more see:
http://longhandpixels.net/books/responsive-web-design

### Editor-in-Chief, Webmonkey.com                                July 1999-May 2014
*Reporting on latest news in web development*
http://webmonkey.com/
I started contributing tutorials to Wired.com's Webmonkey.com in 1999, became 1 of 3 full time employees in 2005 and served as editor-in-chief from 2010 to 2014. I was in charge of creating resources for web developers, including how-to guides on the latest in web standards, code libraries, server technologies and authoring resources. Wrote roughly 3 million words on various web development tools and cultivated and managed a global team of freelance contributors.

### Co-founder, Translux Design                                August 2004 – June 2012
*Front-End Developer/Python Frameworks/Database Management*
Co-founded a small (4 person) design company where I served as front-end web developer. I worked closely with my co-founder (lead UI/UX), transforming visual designs into valid, semantic HTML/CSS/JavaScript. Specialized in responsive designs and mobile-friendly content that works across browsers and devices. Coordinated with remote employees, sharing code though version control systems like Git and Mercurial. Clients included Pioneer Entertainment, Boost Mobile, Co-op Credit Union and others.

## Personal Projects/Code Samples

**Personal Projects:**
http://luxagraf.net - Wrote all HTML/CSS/JavaScript and PostGIS-based back end (which use geojson for all the JavaScript mapping tools)
http://longhandpixels.net/ - Wrote all HTML/CSS/JavaScript and back end (this is also where I've been writing about what I've learned most recently in web development, see: http://longhandpixels.net/blog/).

**Open source contributions and code samples**
Github (2 accounts): https://github.com/luxagraf https://github.com/longhandpixels.
I can also grant access to self-hosted, private Git repos on request.

## Education

BA in English                                                    University of Georgia

## References furnished upon request